

London / Queen's Club 2023

London, England

Score Card

Event	Men's Singles	Round Q	Centre Court Date 23 June 2023
Tournament Director	Luiz Carvalho	No of sets 3	All tiebreak sets
Supervisor	Ali Nili	Match id MS005	Ball change at 7 / 9 (6)
Chief of Umpires	Andrew Wynne	Chair Umpire	Rask, Christian (DEN)

	PLAYERS		
T " 4		Toss	Choice
Team # 1	S. Korda (USA)	Х	Receive
Team # 2	C. Norrie (GBR) [5]		

	RESULT			
Winner(s)		Score	_	
Start time : 17:02		6	7	
Finish time : 18:28	S. Korda (USA)			
Duration : 01:26		4	6	
		Tie-bk	1	

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GAMES WON	V		6	(4)	JS	a (ord	K	S.				:02	17:	ie :	t tim	Star	ę		SERVER	GAMES
BY			4	4						[5]	R)	GB	е (orri	. N	C				:40	17:	ne :	n tim	inisł	Fi			
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1	-							_	_		_	_	-						1	1	1	1	1	1	1	1	C. NOR	1
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2	-										-	_	-								_	1.	ċ	1	1	1	C. NOR	3
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3	3										ł	-	-									1	1	i	1	1	C. NOR	5
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5	5						-				ł	-	1								1.	İ.	1.	i	İ.		S. KOR	8
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GAMES	SERVER	Start time : 17:40			0 4 4	
		Start time : 17.40 S. Korda (USA)	6	7	W	
		Finish time : 18:28 C. Norrie (GBR) [5]	4	6	в S. K	<u>ү</u> С. N
		POINTS DETAIL			•	
1	C. NOR					1
2	S. KOR				1	
3	C. NOR					2
4	S. KOR				2	
5	C. NOR				3	
6	S. KOR	/ / / / . /				3
7	C. NOR	/ / . /. /. /				4
8	S. KOR				4	
9	C. NOR	/ /. / /.				5
10	S. KOR	A / / A			5	
11	C. NOR	. 1. 1 1. 1				6
12	S. KOR				6	
tie-brk	C. NOR				7	
	C. NOR S. KOR				•	



London / Queen's Club 2023

ATP Matchfacts

				Set Time	00:37	00:48	00:00
			Result				
Start Time:	17:02	Winner(s)		Score	C	7	
Finish Time:	18:28				0	1	
Duration:	01:26		S. Korda (USA)			•	
					4	6	
				Tie-bk		1	

				Statistics						
	S. Kord	a (USA)			C. Norrie (GBR) [5]					
3	2	1	total	SETS	total	1	2	3		
				Statistics on service						
	5	2	7	ACES	3	2	1			
	2	0	2	DOUBLE FAULTS	4	2	2			
	65%	38%	52%	1st SERVE PERCENTAGE	64%	80%	50%			
	23/26 (88%)	10/13 (77%)	33/39 (85%)	1st SERVE POINTS WON	30/41 (73%)	17/24 (71%)	13/17 (76%)			
	6/14 (43%)	13/21 (62%)	19/35 (54%)	2nd SERVE POINTS WON	11/23 (48%)	2/6 (33%)	9/17 (53%)			
	0/1 (0%)	2/2 (100%)	2/3 (67%)	BREAK POINTS SAVED	3/5 (60%)	3/4 (75%)	0/1 (0%)			
	6	5	11	SERVICE GAMES PLAYED	11	5	6			
				DECIDING POINTS WON						
				Statistics on return						
	4/17 (24%)	7/24 (29%)	11/41 (27%)	1st RETURN POINTS WON	6/39 (15%)	3/13 (23%)	3/26 (12%)			
	8/17 (47%)	4/6 (67%)	12/23 (52%)	2nd RETURN POINTS WON	16/35 (46%)	8/21 (38%)	8/14 (57%)			
	1/1 (100%)	1/4 (25%)	2/5 (40%)	BREAK POINTS WON	1/3 (33%)	0/2 (0%)	1/1 (100%)			
	6	5	11	RETURN GAMES PLAYED	11	5	6			
				DECIDING POINTS WON						
				Statistics on points						
	29/40 (72%)	23/34 (68%)	52/74 (70%)	TOTAL SERVICE PTS WON	41/64 (64%)	19/30 (63%)	22/34 (65%)			
	12/34 (35%)	11/30 (37%)	23/64 (36%)	TOTAL RETURN PTS WON	22/74 (30%)	11/34 (32%)	11/40 (28%)			
	41/74 (55%)	34/64 (53%)	75/138 (54%)	TOTAL POINTS WON	63/138 (46%)	30/64 (47%)	33/74 (45%)			

	0.17			STATISTICS		C Normin (
		da (USA)				C. Norrie (
3	2	1	Total	SETS	Total	1	2	3
				STATISTICS ON GAMES				
				Service Games Winning %				
		100% (1/1)	100% (1/1)	Serving With New Balls	100% (1/1)		100% (1/1)	
	0% (0/1)		0% (0/1)	When Facing 1 Break Point	33% (1/3)	50% (1/2)	0% (0/1)	
		100% (1/1)	100% (1/1)	When Facing 2+ Break Points	100% (1/1)	100% (1/1)		
	0% (0/1)	100% (1/1)	50% (1/2)	After Breaking Serve	100% (1/1)		100% (1/1)	
		100% (1/1)	100% (1/1)	Serving For Set				
				Return Games Winning %				
	0% (0/1)		0% (0/1)	Receiving With New Balls	0% (0/1)	0% (0/1)		
	100% (1/1)	50% (1/2)	67% (2/3)	When Having 1 Break Point	100% (1/1)		100% (1/1)	
		0% (0/1)	0% (0/1)	When Having 2+ Break Points	0% (0/1)	0% (0/1)		
	0% (0/1)		0% (0/1)	After Losing Serve	50% (1/2)	0% (0/1)	100% (1/1)	
	1000/ (1/4)	1000((0 (0)		% Of Games Holding From	0.001 (0.17)	6794 (Q (Q)	1000((1))	
	100% (4/4)	100% (2/2)	100% (6/6)	15-0	86% (6/7)	67% (2/3)	100% (4/4)	
	75% (3/4)	100% (2/2)	83% (5/6)	15-15	60% (3/5)	50% (1/2)	67% (2/3)	
	100% (2/2)	100% (2/2)	100% (4/4)	30-0	100% (5/5)	100% (2/2)	100% (3/3)	
	75% (3/4)	1000((2/2)	75% (3/4)	30-15	100% (3/3)	1000((1 (1)	100% (3/3)	
	0% (0/1)	100% (2/2)	67% (2/3)	30-30	100% (2/2)	100% (1/1)	100% (1/1)	
	100% (2/2)	100% (2/2)	100% (4/4)	40-0	100% (4/4)	100% (2/2)	100% (2/2)	
	100% (4/4)	100% (1/1)	100% (5/5)	40-15	100% (3/3)	100% (1/1)	100% (2/2)	
	0% (0/1)	100% (3/3)	75% (3/4)	40-30	100% (2/2)	1000/ /2 /2)	100% (2/2)	
	50% (1/2)	100% (3/3)	80% (4/5)	0-15	75% (3/4)	100% (2/2)	50% (1/2)	
		100% (1/1)	100% (1/1)	0-30	100% (1/1)	100% (1/1)	0% (0/1)	
		100% (3/3)	100% (3/3)	15-30	50% (2/4)	67% (2/3)	0% (0/1) 0% (0/1)	
		100% (1/1)	100% (1/1)	15-40	33% (1/3)	50% (1/2)	0% (0/1)	
	09/ (0/4)	100% (1/1)	100% (1/1)	30-40 DEUCE	100% (2/2)	100% (2/2)		
	0% (0/1)	100% (2/2)	67% (2/3)		100% (2/2)	100% (2/2)		
	0% (0/1)	100% (1/1)	50% (1/2)	2+ DEUCES				
	0% (0/4)	33% (1/3)	149/ (1/7)	% Of Games Breaking From 15-0	0% (0/6)	0% (0/2)	0% (0/4)	
	33% (1/3)	50% (1/3)	14% (1/7)	15-0	0% (0/8) 17% (1/6)	0% (0/2)	0% (0/4) 25% (1/4)	
			40% (2/5)	30-0				
	0% (0/3) 0% (0/3)	0% (0/2)	0% (0/5) 0% (0/3)	30-0	0% (0/4) 25% (1/4)	0% (0/2)	0% (0/2) 25% (1/4)	
		0% (0/1)	0% (0/3) 0% (0/2)	30-30		0% (0/2)		
	0% (0/1) 0% (0/2)	0% (0/1) 0% (0/2)	0% (0/2) 0% (0/4)	40-0	33% (1/3) 0% (0/4)	0% (0/2) 0% (0/2)	100% (1/1) 0% (0/2)	
	0% (0/2)	0% (0/2) 0% (0/1)	0% (0/4)	40-0	0% (0/4)	0% (0/2)	0% (0/2) 0% (0/4)	
	0% (0/2)	078 (0/1)	0% (0/3) 0% (0/2)	40-13	25% (1/4)	0% (0/1)	100% (1/1)	
	50% (1/2)	0% (0/2)	25% (1/4)	0-15	20% (1/4)	0% (0/3)	50% (1/2)	
	5676 (272)	0% (0/1)	0% (0/1)	0-30	0% (0/1)	0% (0/1)	56/6 (1/2)	
	100% (1/1)	33% (1/3)	50% (2/4)	15-30	0% (0/3)	0% (0/3)		
	100% (1/1)	50% (1/2)	67% (2/3)	15-40	0% (0/1)	0% (0/1)		
		0% (0/2)	0% (0/2)	30-40	0% (0/1)	0% (0/1)		
		0% (0/2)	0% (0/2)	DEUCE	33% (1/3)	0% (0/2)	100% (1/1)	
				2+ DEUCES	50% (1/2)		100% (1/1)	
				STATISTICS ON BREAK POINTS			<i>, ₁ − ₁</i>	
				1st Serve % Down Breakpoint				
		0% (0/1)	0% (0/1)	From Deuce Court	67% (2/3)	100% (2/2)	0% (0/1)	
	0% (0/1)	100% (1/1)	50% (1/2)	From Ad Court	50% (1/2)	50% (1/2)		
	0% (0/1)	50% (1/2)	33% (1/3)	Overall	60% (3/5)	75% (3/4)	0% (0/1)	
				% Of Break Points Saved When Serving				
		100% (1/1)	100% (1/1)	1st Serve	67% (2/3)	67% (2/3)		
	0% (0/1)	100% (1/1)	50% (1/2)	2nd Serve	50% (1/2)	100% (1/1)	0% (0/1)	
				% Of Break Points Saved From				
		100% (1/1)	100% (1/1)	Deuce Court	33% (1/3)	50% (1/2)	0% (0/1)	
	0% (0/1)	100% (1/1)	50% (1/2)	Ad Court	100% (2/2)	100% (2/2)		
				% Of Break Points Converted When Receiving				
				78 OF Break Folints Converted when Receiving				
	0/0	33% (1/3)	33% (1/3)	1st Serve	0% (0/1)	0% (0/1)	0/0	
			33% (1/3) 50% (1/2)	1st Serve 2nd Serve	0% (0/1) 50% (1/2)	0% (0/1) 0% (0/1)	0/0 100% (1/1)	
	0/0 100% (1/1)	33% (1/3) 0% (0/1)	50% (1/2)	1st Serve 2nd Serve % Of Break Points Converted From	50% (1/2)	0% (0/1)		
	0/0	33% (1/3) 0% (0/1) 50% (1/2)	50% (1/2) 67% (2/3)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court	50% (1/2) 0% (0/1)	0% (0/1)	100% (1/1)	
	0/0 100% (1/1)	33% (1/3) 0% (0/1)	50% (1/2)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court	50% (1/2)	0% (0/1)		
	0/0 100% (1/1) 100% (1/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2)	50% (1/2) 67% (2/3) 0% (0/2)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When	50% (1/2) 0% (0/1) 50% (1/2)	0% (0/1) 0% (0/1) 0% (0/1)	100% (1/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1)	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4)	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3)	100% (1/1) 100% (1/1) 0% (0/1)	
	0/0 100% (1/1) 100% (1/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2)	50% (1/2) 67% (2/3) 0% (0/2)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints	50% (1/2) 0% (0/1) 50% (1/2)	0% (0/1) 0% (0/1) 0% (0/1)	100% (1/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3)	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2)	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1)	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3) 50% (1/2)	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4) 33% (1/3)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2) 0% (0/5)	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1) 0% (0/4)	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3)	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2)	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1)	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1)	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3) 50% (1/2) 0% (0/2)	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4) 33% (1/3) 0% (0/3)	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2) 0% (0/5) 0% (0/5)	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1) 0% (0/4) 0% (0/4)	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1) 0 0	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3) 50% (1/2) 0% (0/2) 0	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4) 33% (1/3) 0% (0/3) 0	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2) 0% (0/5) 0% (0/5) 0	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1) 0% (0/4) 0% (0/4) 0	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1) 0% (0/1)	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1) 0% (0/1) 0 0 0	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3) 50% (1/2) 0% (0/2) 0 0	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4) 33% (1/3) 0% (0/3) 0 0 0	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved Set Points Saved	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2) 0% (0/5) 0% (0/5) 0 2	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1) 0% (0/4) 0% (0/4) 0 2	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1) 0% (0/1) 0 0 0 0	
	0/0 100% (1/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1) 0 0	33% (1/3) 0% (0/1) 50% (1/2) 0% (0/2) 100% (1/1) 33% (1/3) 50% (1/2) 0% (0/2) 0	50% (1/2) 67% (2/3) 0% (0/2) 50% (1/2) 50% (2/4) 33% (1/3) 0% (0/3) 0	1st Serve 2nd Serve % Of Break Points Converted From Deuce Court Ad Court % Of Games Won When Facing 1+ Breakpoints Having 1+ Breakpoints % Of Break Points Saved With Aces Lost With Double Faults ADDITIONAL MATCH STATISTICS Match Points Saved	50% (1/2) 0% (0/1) 50% (1/2) 50% (2/4) 50% (1/2) 0% (0/5) 0% (0/5) 0	0% (0/1) 0% (0/1) 0% (0/1) 67% (2/3) 0% (0/1) 0% (0/4) 0% (0/4) 0	100% (1/1) 100% (1/1) 0% (0/1) 100% (1/1) 0% (0/1) 0% (0/1) 0% (0/1) 0% (0/1)	