

EXCEPTION EVENTS						
Date	Time	Set	Games	Points	Player	Event
6/9/2023	1:23 PM	2	0-0	0-0	Team 2	Toilet break - Normal
6/9/2023	12:55 PM	1	3-3	40-40		Overrule - NoDetail
6/9/2023	1:05 PM	1	4-5	15-15		Overrule - NoDetail
6/9/2023	1:31 PM	2	1-0	15-40		Overrule - NoDetail
6/9/2023	1:43 PM	2	3-0	0-15		Overrule - NoDetail
6/9/2023	1:37 PM	2	2-0	15-0	C. L	Code Violation



Ricoh ATP Matchfacts

		Set Time		01:00	00:41	00:00
		Result				
Start Time: 12:22	Winner(s)	Score		7	6	
Finish Time: 14:03	Z. Bergs (BEL)	Tie-bk		6	3	
Duration: 01:41				2		

Statistics								
Z. Bergs (BEL)				C. Lestienne (FRA) [6]				
3	2	1	total	SETS	total	1	2	3
				Statistics on service				
				ACES	2	1	1	
				DOUBLE FAULTS	2	1	1	
				1st SERVE PERCENTAGE	54%	62%	41%	
				1st SERVE POINTS WON	27/40 (68%)	16/27 (59%)	11/13 (85%)	
				2nd SERVE POINTS WON	19/34 (56%)	12/16 (75%)	7/18 (39%)	
				BREAK POINTS SAVED	5/6 (83%)	4/4 (100%)	1/2 (50%)	
				SERVICE GAMES PLAYED	10	6	4	
				DECIDING POINTS WON				
				Statistics on return				
				1st RETURN POINTS WON	9/48 (19%)	6/25 (24%)	3/23 (13%)	
				2nd RETURN POINTS WON	13/25 (52%)	9/20 (45%)	4/5 (80%)	
				BREAK POINTS WON	0/2 (0%)	0/1 (0%)	0/1 (0%)	
				RETURN GAMES PLAYED	11	6	5	
				DECIDING POINTS WON				
				Statistics on points				
				TOTAL SERVICE PTS WON	46/74 (62%)	28/43 (65%)	18/31 (58%)	
				TOTAL RETURN PTS WON	22/73 (30%)	15/45 (33%)	7/28 (25%)	
				TOTAL POINTS WON	68/147 (46%)	43/88 (49%)	25/59 (42%)	

STATISTICS										
Z. Bergs (BEL)				C. Lestienne (FRA) [6]						
3	2	1	Total	SETS			Total	1	2	3
STATISTICS ON GAMES										
Service Games Winning %										
	100% (1/1)	100% (1/1)	100% (1/1)	Serving With New Balls			100% (1/1)		100% (1/1)	
			100% (2/2)	When Facing 1 Break Point						
	100% (1/1)		100% (1/1)	When Facing 2+ Break Points			50% (1/2)	100% (1/1)	0% (0/1)	
	100% (1/1)		100% (1/1)	After Breaking Serve						
				Serving For Match						
Return Games Winning %										
	0% (0/1)		0% (0/1)	Receiving With New Balls			0% (0/1)	0% (0/1)		
				When Having 1 Break Point			0% (0/2)	0% (0/1)	0% (0/1)	
	100% (1/1)	0% (0/1)	50% (1/2)	When Having 2+ Break Points						
				After Losing Serve			0% (0/1)		0% (0/1)	
% Of Games Holding From										
	100% (4/4)	100% (4/4)	100% (8/8)	15-0			100% (6/6)	100% (3/3)	100% (3/3)	
	100% (1/1)	100% (5/5)	100% (6/6)	15-15			67% (2/3)	100% (1/1)	50% (1/2)	
	100% (3/3)	100% (1/1)	100% (4/4)	30-0			100% (5/5)	100% (3/3)	100% (2/2)	
	100% (2/2)	100% (6/6)	100% (8/8)	30-15			86% (6/7)	100% (3/3)	75% (3/4)	
	100% (1/1)	100% (3/3)	100% (4/4)	30-30			100% (2/2)	100% (2/2)		
	100% (2/2)		100% (2/2)	40-0			100% (1/1)	100% (1/1)		
	100% (3/3)	100% (3/3)	100% (6/6)	40-15			83% (5/6)	100% (2/2)	75% (3/4)	
	100% (1/1)	100% (4/4)	100% (5/5)	40-30			80% (4/5)	100% (2/2)	67% (2/3)	
	100% (1/1)	100% (2/2)	100% (3/3)	0-15			75% (3/4)	100% (3/3)	0% (0/1)	
	100% (1/1)		100% (1/1)	0-30			100% (2/2)	100% (2/2)		
	100% (1/1)		100% (1/1)	15-30			100% (1/1)	100% (1/1)		
				0-40			100% (1/1)	100% (1/1)		
				15-40			100% (1/1)	100% (1/1)		
	100% (1/1)	100% (1/1)	100% (2/2)	30-40			100% (1/1)	100% (1/1)		
	100% (1/1)	100% (3/3)	100% (4/4)	DEUCE			75% (3/4)	100% (2/2)	50% (1/2)	
				2+ DEUCES			50% (1/2)	100% (1/1)	0% (0/1)	
% Of Games Breaking From										
	0% (0/3)	0% (0/3)	0% (0/6)	15-0			0% (0/8)	0% (0/4)	0% (0/4)	
	50% (1/2)	0% (0/1)	33% (1/3)	15-15			0% (0/6)	0% (0/5)	0% (0/1)	
	0% (0/2)	0% (0/3)	0% (0/5)	30-0			0% (0/4)	0% (0/1)	0% (0/3)	
	25% (1/4)	0% (0/3)	14% (1/7)	30-15			0% (0/8)	0% (0/6)	0% (0/2)	
		0% (0/2)	0% (0/2)	30-30			0% (0/4)	0% (0/3)	0% (0/1)	
		0% (0/1)	0% (0/1)	40-0			0% (0/2)		0% (0/2)	
	25% (1/4)	0% (0/2)	17% (1/6)	40-15			0% (0/6)	0% (0/3)	0% (0/3)	
	33% (1/3)	0% (0/2)	20% (1/5)	40-30			0% (0/5)	0% (0/4)	0% (0/1)	
	100% (1/1)	0% (0/3)	25% (1/4)	0-15			0% (0/3)	0% (0/2)	0% (0/1)	
		0% (0/2)	0% (0/2)	0-30			0% (0/1)		0% (0/1)	
		0% (0/1)	0% (0/1)	15-30			0% (0/1)		0% (0/1)	
		0% (0/1)	0% (0/1)	0-40						
		0% (0/1)	0% (0/1)	15-40						
		0% (0/1)	0% (0/1)	30-40			0% (0/2)	0% (0/1)	0% (0/1)	
	50% (1/2)	0% (0/2)	25% (1/4)	DEUCE			0% (0/4)	0% (0/3)	0% (0/1)	
	100% (1/1)	0% (0/1)	50% (1/2)	2+ DEUCES						
STATISTICS ON BREAK POINTS										
1st Serve % Down Breakpoint										
	100% (1/1)	0% (0/1)	50% (1/2)	From Deuce Court			100% (1/1)	100% (1/1)		
	100% (1/1)	0% (0/1)	50% (1/2)	From Ad Court			20% (1/5)	0% (0/3)	50% (1/2)	
				Overall			33% (2/6)	25% (1/4)	50% (1/2)	
% Of Break Points Saved When Serving										
	100% (1/1)		100% (1/1)	1st Serve			100% (2/2)	100% (1/1)	100% (1/1)	
		100% (1/1)	100% (1/1)	2nd Serve			75% (3/4)	100% (3/3)	0% (0/1)	
% Of Break Points Saved From										
	100% (1/1)	100% (1/1)	100% (2/2)	Deuce Court			100% (1/1)	100% (1/1)		
				Ad Court			80% (4/5)	100% (3/3)	50% (1/2)	
% Of Break Points Converted When Receiving										
	0% (0/1)	0% (0/1)	0% (0/2)	1st Serve			0% (0/1)	0/0	0% (0/1)	
	100% (1/1)	0% (0/3)	25% (1/4)	2nd Serve			0% (0/1)	0% (0/1)	0/0	
% Of Break Points Converted From										
	50% (1/2)	0% (0/1)	0% (0/1)	Deuce Court						
		0% (0/3)	20% (1/5)	Ad Court			0% (0/2)	0% (0/1)	0% (0/1)	
% Of Games Won When										
	100% (1/1)	100% (1/1)	100% (2/2)	Facing 1+ Breakpoints			50% (1/2)	100% (1/1)	0% (0/1)	
	100% (1/1)	0% (0/1)	50% (1/2)	Having 1+ Breakpoints			0% (0/2)	0% (0/1)	0% (0/1)	
% Of Break Points										
	0% (0/1)	0% (0/1)	0% (0/2)	Saved With Aces			0% (0/6)	0% (0/4)	0% (0/2)	
	0% (0/1)	0% (0/1)	0% (0/2)	Lost With Double Faults			0% (0/6)	0% (0/4)	0% (0/2)	
ADDITIONAL MATCH STATISTICS										
	0	0	0	Match Points Saved			1	0	1	
	0	1	1	Set Points Saved			0	0	0	
	3	2	5	Max Game Win Streak			1	1	1	

100% (1/1)

100% (1/1)

% Of Service Games Held After Breaking Serve
% Of Return Games Won After Losing Serve

0% (0/1)

0% (0/1)