

Surbiton - CH 2023 Surbiton, Great Britain

Score Card

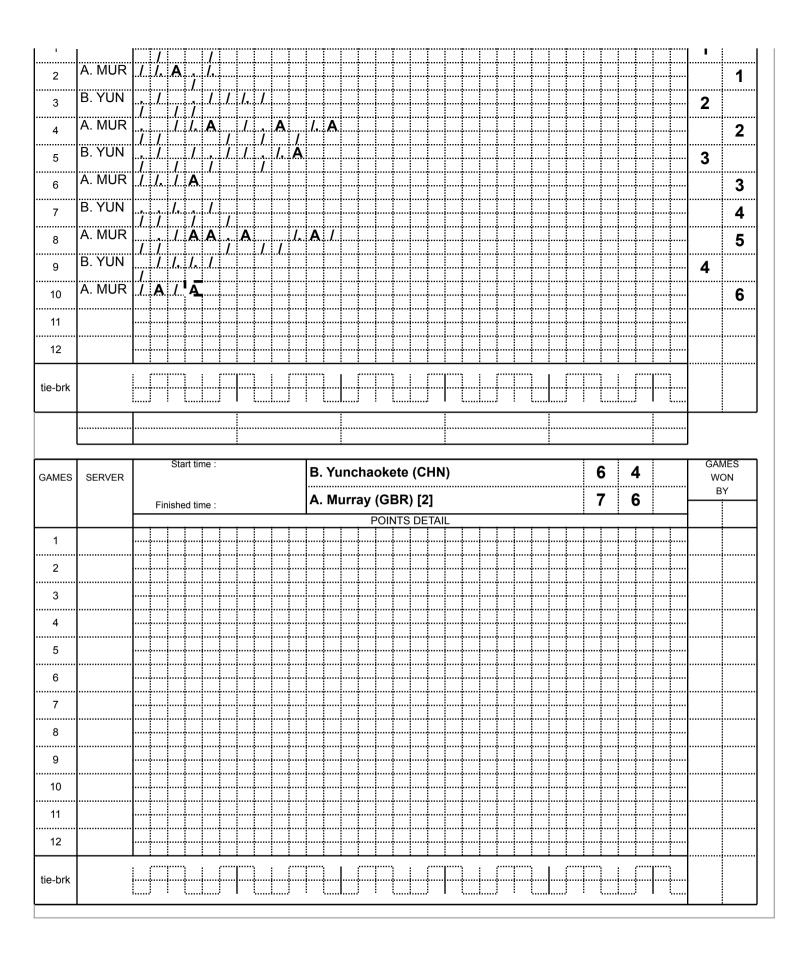
Event		Round Do	0 1 0 1	Date 7 Lune 2022		
LVCIII	Men's Singles	Round R2	Centre Court	Date 7 June 2023		
Tournament Director	Phil Davies	No of sets 3	All tiebreak sets			
Supervisor	Jorge Mandl	Match id MS015	Ball change at 7 / 9 (6)			
Chief of Umpires	Darren Michaels	Chair Umpire	Blom, Joh	n (AUS)		

PLAYERS										
Team # 1	B. Yunchaokete (CHN)	Toss X	Receive							
Team # 2	A. Murray (GBR) [2]									

	RESULT				
Winner(s)		Score	7	6	1
Start time: 15:47	4 14 (ODD) 101		1	ь	
Finish time: 18:01	A. Murray (GBR) [2]			4	
Duration: 02:14			6	4	
•		Tie-bk	1		

		FIRST SET				
GAMES	SERVER	Start time: 15:47 B. Yunchaokete (CHN)	6		 W	MES ON Y
		Finish time: 16:55 A. Murray (GBR) [2]	7		В. Ү	
		POINTS DETAIL			В. Ү	A. IVI
1	A. MUR			╂┈╢┈┨		1
2	B. YUN				1	
3	A. MUR	, /. /. AA				2
4	B. YUN			<u> </u>	 2	
5	A. MUR	L A L 7 L			 	3
6	B. YUN			ļļļ	 	4
7	A. MUR	/ / / / / A / / / / / / / / / / / / / /			3	
8	B. YUN				 4	
9	A. MUR			<u> </u>	 	5
10	B. YUN	, , , , , , , , , , , , , , , , , , ,		! 	 5	
11	A. MUR					6
12	B. YUN				 6	
tie-brk	A. MUR	/				7
	A. MUR B. YUN	1 2 3 4 5 6 6 7 0 0 0 0 0 1 1				•

SECOND SET												
GAMES	SERVER	Start time: 16:55	B. Yunchaokete (CHN)	6	4		GAMES WON					
		Finish time: 18:01	A. Murray (GBR) [2]	7	6		B. Y A. M					
			POINTS DETAIL		-		D. I A. W					
1	B. YUN	1 1 1.					1					



	EXCEPTION EVENTS											
Date	Time	Set	Games	Points	Player	Event						
6/7/2023	4:56 PM	2	0-0	0-0	Team 1	Toilet break - Normal						
6/7/2023	3:54 PM	1	0-1	0-15		Overrule - NoDetail						
6/7/2023	4:46 PM	1	5-6	40-40		Overrule - NoDetail						



Surbiton - CH 2023



Ricoh ATP Matchfacts

				Set Time	01:08	01:05	00:00
			Result				
Start Time:	15:47	Winner(s)		Score	7	6	
Finish Time:	18:01		A Murroy (CDD) [2]		,	0	
Duration:	02:14		A. Murray (GBR) [2]	•	4		
				ь	4		
		•		Tie-bk	1		

				Statistics				
	B. Yunchad	kete (CHN)			A. Murray (GBR) [2]			
3	2	1	total	SETS	total	1	2	3
				Statistics on service				
	1	1	2	ACES	16	5	11	
	0	0	0	DOUBLE FAULTS	1	1	0	
	54%	60%	57%	1st SERVE PERCENTAGE	64%	57%	70%	
	14/19 (74%)	14/25 (56%)	28/44 (64%)	1st SERVE POINTS WON	36/48 (75%)	16/22 (73%)	20/26 (77%)	
	7/16 (44%)	10/16 (62%)	17/32 (53%)	2nd SERVE POINTS WON	17/27 (63%)	11/16 (69%)	6/11 (55%)	
	4/5 (80%)	4/5 (80%)	8/10 (80%)	BREAK POINTS SAVED	1/2 (50%)	0/1 (0%)	1/1 (100%)	
	5	6	11	SERVICE GAMES PLAYED	11	6	5	
				DECIDING POINTS WON				
				Statistics on return				
	6/26 (23%)	6/22 (27%)	12/48 (25%)	1st RETURN POINTS WON	16/44 (36%)	11/25 (44%)	5/19 (26%)	
	5/11 (45%)	5/16 (31%)	10/27 (37%)	2nd RETURN POINTS WON	15/32 (47%)	6/16 (38%)	9/16 (56%)	
	0/1 (0%)	1/1 (100%)	1/2 (50%)	BREAK POINTS WON	2/10 (20%)	1/5 (20%)	1/5 (20%)	
	5	6	11	RETURN GAMES PLAYED	11	6	5	
				DECIDING POINTS WON				
				Statistics on points				
	21/35 (60%)	24/41 (59%)	45/76 (59%)	TOTAL SERVICE PTS WON	53/75 (71%)	27/38 (71%)	26/37 (70%)	
	11/37 (30%)	11/38 (29%)	22/75 (29%)	TOTAL RETURN PTS WON	31/76 (41%)	17/41 (41%)	14/35 (40%)	
	32/72 (44%)	35/79 (44%)	67/151 (44%)	TOTAL POINTS WON	84/151 (56%)	44/79 (56%)	40/72 (56%)	

	D V 1	alrete (OLD)		STATISTICS	T	A R4	(ODD) 101		
3	B. Yuncha	okete (CHN)		SETS	A. Murray (GBR) [2]				
3	2	1	Total	SE13	Total	1	2	3	
	i			STATISTICS ON GAMES		<u>:</u>	<u>: </u>		
				Service Games Winning %					
		100% (1/1)	100% (1/1)	Serving With New Balls	100% (1/1)		100% (1/1)		
	100% (1/1)	100% (1/1)	100% (2/2)	When Facing 1 Break Point	50% (1/2)	0% (0/1)	100% (1/1)		
	50% (1/2)	50% (1/2)	50% (2/4)	When Facing 2+ Break Points					
		100% (1/1)	100% (1/1)	After Breaking Serve	50% (1/2)	0% (0/1)	100% (1/1)		
				Serving For Match	100% (1/1)		100% (1/1)		
	1 (((((((((-			Return Games Winning %					
	0% (0/1)	4000(/4 /4)	0% (0/1)	Receiving With New Balls	0% (0/1)	0% (0/1)	00((0 (4)		
	0% (0/1)	100% (1/1)	50% (1/2)	When Having 1 Break Point	0% (0/2)	0% (0/1)	0% (0/1)		
	00/ (0/4)	4000/ (4 /4)	500/ /4 /2)	When Having 2+ Break Points	50% (2/4)	50% (1/2)	50% (1/2)		
	0% (0/1)	100% (1/1)	50% (1/2)	After Losing Serve	0% (0/1)	0% (0/1)			
	100% (1/1)	100% (2/2)	100% (4/4)	% Of Games Holding From 15-0	99% (7/9)	80% (4/5)	100% (3/3)		
	100% (1/1) 100% (4/4)	100% (3/3) 100% (4/4)	100% (4/4) 100% (8/8)	15-0 15-15	88% (7/8) 100% (2/2)	100% (2/2)	100% (3/3)		
	100% (4/4)	100% (4/4)	100% (8/8)	30-0	86% (6/7)	75% (3/4)	100% (3/3)		
	100% (2/2)	100% (1/1)	100% (1/1)	30-0 30-15	100% (2/2)	100% (2/2)	100/0 (3/3)		
	100% (2/2)	100% (2/2)	100% (4/4)	30-15	100% (2/2)	100/0 (2/2)	100% (2/2)		
	100/0 (1/1)	100% (3/3)	100% (4/4)	40-0	86% (6/7)	75% (3/4)	100% (2/2)		
	100% (2/2)	100/0 (1/1)	100% (1/1)	40-15	83% (5/6)	80% (4/5)	100% (3/3)		
	100% (2/2)	100% (2/2)	100% (2/2)	40-13	80% (4/5)	67% (2/3)	100% (1/1)		
	75% (3/4)	67% (2/3)	71% (5/7)	0-15	100% (3/3)	100% (1/1)	100% (2/2)		
	0% (0/1)	0% (2/3)	0% (0/2)	0-30	100% (3/3)	100/0 (1/1)	100% (2/2)		
	67% (2/3)	100% (2/2)	80% (4/5)	15-30	100% (2/2)		100% (2/2)		
	0.70(2/3)	0% (0/1)	0% (0/1)	0-40	100/0 (2/2)		(_/_/_/		
	50% (1/2)	50% (1/2)	50% (2/4)	15-40					
	67% (2/3)	100% (2/2)	80% (4/5)	30-40					
	100% (2/2)	100% (2/2)	100% (4/4)	DEUCE	67% (2/3)	0% (0/1)	100% (2/2)		
	100% (1/1)	, , ,	100% (1/1)	2+ DEUCES	100% (2/2)		100% (2/2)		
				% Of Games Breaking From		·			
	0% (0/3)	20% (1/5)	12% (1/8)	15-0	0% (0/4)	0% (0/3)	0% (0/1)		
		0% (0/2)	0% (0/2)	15-15	0% (0/8)	0% (0/4)	0% (0/4)		
	0% (0/3)	25% (1/4)	14% (1/7)	30-0	0% (0/1)	0% (0/1)			
		0% (0/2)	0% (0/2)	30-15	0% (0/4)	0% (0/2)	0% (0/2)		
	0% (0/2)		0% (0/2)	30-30	0% (0/4)	0% (0/3)	0% (0/1)		
	0% (0/3)	25% (1/4)	14% (1/7)	40-0	0% (0/1)	0% (0/1)			
	0% (0/1)	20% (1/5)	17% (1/6)	40-15	0% (0/2)		0% (0/2)		
	0% (0/2)	33% (1/3)	20% (1/5)	40-30	0% (0/3)	0% (0/2)	0% (0/1)		
	0% (0/2)	0% (0/1)	0% (0/3)	0-15	29% (2/7)	33% (1/3)	25% (1/4)		
	0% (0/2)		0% (0/2)	0-30	100% (2/2)	100% (1/1)	100% (1/1)		
	0% (0/2)		0% (0/2)	15-30	20% (1/5)	0% (0/2)	33% (1/3)		
				0-40	100% (1/1)	100% (1/1)			
				15-40	50% (2/4)	50% (1/2)	50% (1/2)		
				30-40	20% (1/5)	0% (0/2)	33% (1/3)		
	0% (0/2)	100% (1/1)	33% (1/3)	DEUCE	0% (0/4)	0% (0/2)	0% (0/2)		
	0% (0/2)		0% (0/2)	2+ DEUCES	0% (0/1)		0% (0/1)		
				STATISTICS ON BREAK POINTS					
				1st Serve % Down Breakpoint		•			
	100% (2/2)	0% (0/2)	50% (2/4)	From Deuce Court					
	100% (3/3)	67% (2/3)	83% (5/6)	From Ad Court	0% (0/2)	0% (0/1)	0% (0/1)		
	100% (5/5)	40% (2/5)	70% (7/10)	Overall	0% (0/2)	0% (0/1)	0% (0/1)		
	000/ / 1/5	1000/ /2 /2)	000(10/2)	% Of Break Points Saved When Serving					
	80% (4/5)	100% (2/2)	86% (6/7)	1st Serve	F00/ /4 /2\	00/ (0/4)	1000/ /4 /4)		
		67% (2/3)	67% (2/3)	2nd Serve	50% (1/2)	0% (0/1)	100% (1/1)		
	1009/ /2/2)	E00/ /1/2\	750/ (2/4)	% Of Break Points Saved From		I			
	100% (2/2)	50% (1/2)	75% (3/4)	Deuce Court	E00/ /4/3\	00/ (0/4)	1000/ /1 /1\		
	67% (2/3)	100% (3/3)	83% (5/6)	Ad Court % Of Break Points Converted When Receiving	50% (1/2)	0% (0/1)	100% (1/1)		
	0/0	0/0	0/0	% Of Break Points Converted When Receiving 1st Serve	14% (1/7)	0% (0/2)	20% (1/5)		
	0/0	0/0 100% (1/1)	0/0 50% (1/2)	1st Serve 2nd Serve	33% (1/3)	33% (1/3)	20% (1/5) 0/0		
	i 0/0 (0/1)	100/0 (1/1)	JU/0 (1/2)	% Of Break Points Converted From	33/0 (1/3)	33/0 (1/3)	0/0		
				Deuce Court	25% (1/4)	50% (1/2)	0% (0/2)		
	0% (0/1)	100% (1/1)	50% (1/2)	Ad Court	17% (1/6)	0% (0/3)	33% (1/3)		
	: 0,0 (0, 1)	-30/0 (1/1/	JU/ (1/2)	% Of Games Won When	1 - 7 (- 7 0)	: 5,0 (5/5/	:, (+, -)		
	67% (2/3)	67% (2/3)	67% (4/6)	Facing 1+ Breakpoints	50% (1/2)	0% (0/1)	100% (1/1)		
	0% (2/3)	100% (2/3)	50% (1/2)	Having 1+ Breakpoints	33% (2/6)	33% (1/3)	33% (1/3)		
	[0,0 (0,1)	-5570 (±/±/	55/5 (1/2)	% Of Break Points	3370 (2/0)	55/0 (1/5)	5570 (±/5)		
	0% (0/5)	0% (0/5)	0% (0/10)	Saved With Aces	0% (0/2)	0% (0/1)	0% (0/1)		
	0% (0/5)	0% (0/5)	0% (0/10)	Lost With Double Faults	0% (0/2)	0% (0/1)	0% (0/1)		
	: 5,5 (5,5)	2.0 (0/0/	5,5 (5, 15)	ADDITIONAL MATCH STATISTICS	: 5,5 (5,2)	: -, - (-, -)	(♥/ ±/		
	0	0	0	Match Points Saved	0	0	0		
	: -	: - 1	-		1	-	1		
	0	4	4	Set Points Saved	0	0	0		

0% (0,	100% (1/1) 100% (1/1) 100% (1/1) 50% (1/2)	% Of Service Games Held After Breaking Serve % Of Return Games Won After Losing Serve	50% (1/2) 0% (0/1)	0% (0/1) 0% (0/1)	100% (1/1)	
0% (0)	71) 100% (1/1) 50% (1/2)	% Of Return Games Won After Losing Serve	0% (0/1)	0% (0/1)		