



SECOND SET

GAMES	SERVER	Start time : 11:43 Finish time : 12:15	S. Mochizuki (JPN)		4	1	GAMES WON BY	
			L. Riedi (SUI)		6	6	S. M	L. R
POINTS DETAIL								
1	L. RIE	/ / A / . / A A						1
2	S. MOC	/ . / . / . / D						2
3	L. RIE	. / / . / / / . / /						3
4	S. MOC	/ . / / . / /						4
5	L. RIE	/ / . / / /						5
6	S. MOC	. / D / / / / / . / /					1	
7	L. RIE	/ / D / . / / / / / /						6
8								
9								
10								
11								
12								
tie-brk								

## ATP Matchfacts

		Set Time	00:36	00:32	00:00
<b>Result</b>					
Start Time: 11:06	<b>Winner(s)</b>  <b>L. Riedi (SUI)</b>	Score	<b>6</b>	<b>6</b>	
Finish Time: 12:15			<b>4</b>	<b>1</b>	
Duration: 01:10		Tie-bk			

<b>Statistics</b>									
<b>S. Mochizuki (JPN)</b>				<b>L. Riedi (SUI)</b>					
3	2	1	total	SETS		total	1	2	3
				<b>Statistics on service</b>					
	0	0	0	ACES		5	2	3	
	2	1	3	DOUBLE FAULTS		3	2	1	
	36%	74%	60%	1st SERVE PERCENTAGE		62%	56%	68%	
	5/7 (71%)	15/23 (65%)	20/30 (67%)	1st SERVE POINTS WON		28/39 (72%)	11/17 (65%)	17/22 (77%)	
	3/12 (25%)	2/8 (25%)	5/20 (25%)	2nd SERVE POINTS WON		12/23 (52%)	8/13 (62%)	4/10 (40%)	
	0/2 (0%)	0/2 (0%)	0/4 (0%)	BREAK POINTS SAVED		3/4 (75%)	1/2 (50%)	2/2 (100%)	
	3	5	8	SERVICE GAMES PLAYED		9	5	4	
				DECIDING POINTS WON					
				<b>Statistics on return</b>					
	5/22 (23%)	6/17 (35%)	11/39 (28%)	1st RETURN POINTS WON		10/30 (33%)	8/23 (35%)	2/7 (29%)	
	6/10 (60%)	5/13 (38%)	11/23 (48%)	2nd RETURN POINTS WON		15/20 (75%)	6/8 (75%)	9/12 (75%)	
	0/2 (0%)	1/2 (50%)	1/4 (25%)	BREAK POINTS WON		4/4 (100%)	2/2 (100%)	2/2 (100%)	
	4	5	9	RETURN GAMES PLAYED		8	5	3	
				DECIDING POINTS WON					
				<b>Statistics on points</b>					
	8/19 (42%)	17/31 (55%)	25/50 (50%)	TOTAL SERVICE PTS WON		40/62 (65%)	19/30 (63%)	21/32 (66%)	
	11/32 (34%)	11/30 (37%)	22/62 (35%)	TOTAL RETURN PTS WON		25/50 (50%)	14/31 (45%)	11/19 (58%)	
	19/51 (37%)	28/61 (46%)	47/112 (42%)	TOTAL POINTS WON		65/112 (58%)	33/61 (54%)	32/51 (63%)	

STATISTICS									
S. Mochizuki (JPN)				L. Riedi (SUI)					
3	2	1	Total	SETS		Total	1	2	3
<b>STATISTICS ON GAMES</b>									
Service Games Winning %									
	0% (0/2)	0% (0/1) 0% (0/2)	0% (0/1) 0% (0/4)	Serving With New Balls		100% (1/1)		100% (1/1)	
		100% (1/1)	100% (1/1)	When Facing 1 Break Point		50% (1/2)	50% (1/2)		
				When Facing 2+ Break Points		100% (1/1)		100% (1/1)	
				After Breaking Serve		100% (4/4)	100% (1/1)	100% (3/3)	
				Serving For Match		100% (1/1)		100% (1/1)	
Return Games Winning %									
	0% (0/1)		0% (0/1)	Receiving With New Balls		100% (1/1)	100% (1/1)		
		50% (1/2)	50% (1/2)	When Having 1 Break Point		100% (4/4)	100% (2/2)	100% (2/2)	
	0% (0/1)		0% (0/1)	When Having 2+ Break Points					
	0% (0/3)	0% (0/1)	0% (0/4)	After Losing Serve		0% (0/1)	0% (0/1)		
% Of Games Holding From									
	0% (0/1)	67% (2/3)	50% (2/4)	15-0		83% (5/6)	75% (3/4)	100% (2/2)	
	0% (0/1)	33% (1/3)	25% (1/4)	15-15		80% (4/5)	50% (1/2)	100% (3/3)	
		100% (1/1)	100% (1/1)	30-0		100% (4/4)	100% (3/3)	100% (1/1)	
		50% (2/4)	50% (2/4)	30-15		100% (6/6)	100% (3/3)	100% (3/3)	
	50% (1/2)	33% (1/3)	40% (2/5)	30-30		67% (2/3)	50% (1/2)	100% (1/1)	
				40-0		100% (2/2)	100% (1/1)	100% (1/1)	
		100% (2/2)	100% (2/2)	40-15		100% (5/5)	100% (3/3)	100% (2/2)	
	100% (1/1)	100% (2/2)	100% (3/3)	40-30		100% (3/3)	100% (1/1)	100% (2/2)	
	50% (1/2)	50% (1/2)	50% (2/4)	0-15		100% (3/3)	100% (1/1)	100% (2/2)	
	50% (1/2)	100% (1/1)	67% (2/3)	0-30					
	33% (1/3)	100% (1/1)	50% (2/4)	15-30		0% (0/1)	0% (0/1)		
	0% (0/1)		0% (0/1)	15-40					
	0% (0/1)	0% (0/2)	0% (0/3)	30-40		67% (2/3)	50% (1/2)	100% (1/1)	
	100% (1/1)	100% (1/1)	100% (2/2)	DEUCE		100% (4/4)	100% (1/1)	100% (3/3)	
				2+ DEUCES		100% (2/2)		100% (2/2)	
% Of Games Breaking From									
	0% (0/2)	25% (1/4)	17% (1/6)	15-0		50% (2/4)	33% (1/3)	100% (1/1)	
	0% (0/3)	50% (1/2)	20% (1/5)	15-15		75% (3/4)	67% (2/3)	100% (1/1)	
	0% (0/1)	0% (0/3)	0% (0/4)	30-0		0% (0/1)	0% (0/1)		
	0% (0/3)	0% (0/3)	0% (0/6)	30-15		50% (2/4)	50% (2/4)		
	0% (0/1)	50% (1/2)	33% (1/3)	30-30		60% (3/5)	67% (2/3)	50% (1/2)	
	0% (0/1)	0% (0/1)	0% (0/2)	40-0					
	0% (0/2)	0% (0/3)	0% (0/5)	40-15		0% (0/2)	0% (0/2)		
	0% (0/2)	0% (0/1)	0% (0/3)	40-30		0% (0/3)	0% (0/2)	0% (0/1)	
	0% (0/2)	0% (0/1)	0% (0/3)	0-15		50% (2/4)	50% (1/2)	50% (1/2)	
				0-30		33% (1/3)	0% (0/1)	50% (1/2)	
		100% (1/1)	100% (1/1)	15-30		50% (2/4)	0% (0/1)	67% (2/3)	
				15-40		100% (1/1)		100% (1/1)	
	0% (0/1)	50% (1/2)	33% (1/3)	30-40		100% (3/3)	100% (2/2)	100% (1/1)	
	0% (0/3)	0% (0/1)	0% (0/4)	DEUCE		0% (0/2)	0% (0/1)	0% (0/1)	
	0% (0/2)		0% (0/2)	2+ DEUCES					
<b>STATISTICS ON BREAK POINTS</b>									
1st Serve % Down Breakpoint									
	100% (1/1)		100% (1/1)	From Deuce Court					
	0% (0/1)	0% (0/2)	0% (0/3)	From Ad Court		75% (3/4)	50% (1/2)	100% (2/2)	
	50% (1/2)	0% (0/2)	25% (1/4)	Overall		75% (3/4)	50% (1/2)	100% (2/2)	
% Of Break Points Saved When Serving									
	0% (0/1)		0% (0/1)	1st Serve		100% (3/3)	100% (1/1)	100% (2/2)	
	0% (0/1)	0% (0/2)	0% (0/3)	2nd Serve		0% (0/1)	0% (0/1)		
% Of Break Points Saved From									
	0% (0/1)		0% (0/1)	Deuce Court					
	0% (0/1)	0% (0/2)	0% (0/3)	Ad Court		75% (3/4)	50% (1/2)	100% (2/2)	
% Of Break Points Converted When Receiving									
	0% (0/2)	0% (0/1)	0% (0/3)	1st Serve		100% (1/1)	0/0	100% (1/1)	
	0/0	100% (1/1)	100% (1/1)	2nd Serve		100% (3/3)	100% (2/2)	100% (1/1)	
% Of Break Points Converted From									
	0% (0/2)	50% (1/2)	25% (1/4)	Deuce Court		100% (1/1)		100% (1/1)	
				Ad Court		100% (3/3)	100% (2/2)	100% (1/1)	
% Of Games Won When									
	0% (0/2)	0% (0/2)	0% (0/4)	Facing 1+ Breakpoints		67% (2/3)	50% (1/2)	100% (1/1)	
	0% (0/1)	50% (1/2)	33% (1/3)	Having 1+ Breakpoints		100% (4/4)	100% (2/2)	100% (2/2)	
% Of Break Points									
	0% (0/2)	0% (0/2)	0% (0/4)	Saved With Aces		0% (0/4)	0% (0/2)	0% (0/2)	
	50% (1/2)	0% (0/2)	25% (1/4)	Lost With Double Faults		0% (0/4)	0% (0/2)	0% (0/2)	
<b>ADDITIONAL MATCH STATISTICS</b>									
	0	0	0	Match Points Saved		0	0	0	
	0	0	0	Set Points Saved		0	0	0	
	1	3	3	Max Game Win Streak		9	4	5	
		100% (1/1)	100% (1/1)	% Of Service Games Held After Breaking Serve		100% (4/4)	100% (1/1)	100% (3/3)	
	0% (0/3)	0% (0/1)	0% (0/4)	% Of Return Games Won After Losing Serve		0% (0/1)	0% (0/1)		