

# GAME

## Bingo

### How to Play:

- Students work in 2s with a racket and throw down line each and 1 ball per pair
- Students stand either side of a net, inside the service line and places their throw down line just in front of the service line
- Student 1 starts on their throw down line and throws the ball to Student 2
- Student 2 starts on their throw down line, lets the ball bounce and hits the ball back to Student 1
- Students continue the rally
- When they achieve a rally of 6 they shout BINGO
- If a mistake is made before reaching 6 they start again from 0
- Repeat taking it in turns to start the rally with a throw
  
- How many Bingo's can a pair achieve?
- How many Bingo's can a court achieve?




### Progression:

- When students achieve a rally of 6, they increase the rally length by 2 shots, increasing the target each time e.g. 6-8-10-12.
- If they are unsuccessful, they reduce the rally length
- Continue to call BINGO when successful
- Aim to achieve a rally of 12
  
- When they achieve a rally of 12, students take 2 steps backwards, increasing the depth of the rally
- Start with a rally of 6 and progress to 12
- Gradually move towards the back of the court each time a rally of 12 is achieved

### TEACHING POINTS:

- Start in the ready position each time
- Racket path - low to high
- Adapt the body and racket to the incoming ball
- Recover to the ready position
- Track the incoming ball
- Work collaboratively
- Control the speed of the racket swing

### Equipment:

-  Tennis balls
-  Tennis rackets
-  Throw down lines

